

5.1. Depth-First Visit of a Tree

The program presented in this section parses a given input string denoting a tree, and then visits that tree in a depth-first manner. The productions of the context-free grammar which generates the input string are the following ones:

```
tree ::= char | - char tree | (tree char tree)
char ::= '0' | '1' | ... | '9'
```

The axiom is `tree`. No blanks are allowed before, in between, and after the input string. The tree which corresponds to the input string is then printed as a string which is generated by the following productions from the axiom `tree`:

```
tree ::= n | (n.tree) | (tree.n.tree)
n     ::= 0 | 1 | ... | 9
```

Thus, if we execute the following two commands:

```
javac DepthFirstVisit.java
java  DepthFirstVisit
```

we get:

```
Input a tree according to the grammar given in the program, please.
```

Then, if we type the following input string:

```
(-231(-564-78))
```

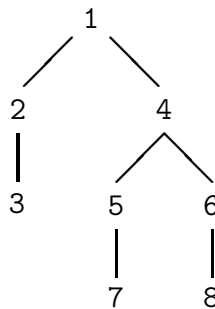
we get:

```
Tree in input:
((2.3).1.((5.6).4.(7.8)))
```

```
Depth first visit of the tree:
```

```
3 2 6 5 8 7 4 1
```

Indeed, the string `(-231(-564-78))` represents the tree:



whose depth first visit is: 3 2 6 5 8 7 4 1.

In giving names to the files we have assumed that the word ‘`node`’ is equivalent to the word ‘`tree`’, because every node in a given tree is accessible from the root node of the tree and, in this sense, the root node is equivalent to the whole tree.

The expression: `Character.getNumericValue(c)` below is the same as: `c-48`. For instance, the numeric value of the character ‘8’ is the integer 8.

```

/**
 * =====
 *          DEPTH FIRST VISIT OF A TREE
 *
 * Grammar G for the input tree:
 *      char ::= '0' | '1' | ... | '9'
 *      tree ::= char | - char tree | (tree char tree)
 *
 * Grammar for printing the input tree:
 *      tree ::= n | (n.tree) | (tree.n.tree)
 *
 * No blanks are allowed before, in between, and after the input string.
 * A tree is input as a string generated by the grammar G and then
 * it is visited in the depth first manner.
 * =====
 */
import java.io.*;
/**
 * =====
 *          Class which constructs a Node
 *
 * This class is used for constructing a Node of a binary tree.
 * By default, a Node is a binary node.
 * A Node can be extended for constructing a Node which is
 * either a binary node, or a unary node, or a leaf node.
 * =====
 */
class Node {
    public Object value;      // value field
    public Node left;        // reference to the left child node
    public Node right;       // reference to the right child node
    /**
     * @param v : value at the node
     * @param l : reference to the left child node
     * @param r : reference to the right child node
     */
    // constructor of a node
    public Node( Object v, Node l, Node r) {
        if ( v == null ) throw new IllegalArgumentException( );
        value = v;
        left = l;
        right = r;
    }
}
/**
 * =====
 *          Class which constructs a binary node with two child nodes
 * =====
 */
class BinaryNode extends Node {
    // constructor of a binary node
    /**
     * @param v : value at the node
     * @param l : reference to the left child node
     * @param r : reference to the right child node
     */
    public BinaryNode(Object v, Node l, Node r) {
        super(v, l, r);
    }
}
/**
 * @return a string representing the tree whose root is the given node
 */

```

```

    public String toString(){
        return "("+ left.toString() +"."+ value +"."+ right.toString() +)";
    }
}
/**
 * =====
 *          Class which constructs a unary node with one child node
 * =====
 */
class UnaryNode extends Node {
                                // constructor of a unary node
    /**
     * @param v      : value at the node
     * @param child  : reference to the child node
     */
    public UnaryNode(Object v, Node child) {
        super(v, child, null);
    }
    /**
     * @return a string representing the tree whose root is the given node
     */
    public String toString() {
        return "(" + value + "." + left.toString() + ")";
    }
}
/**
 * =====
 *          Class which constructs a leaf node
 * =====
 */
class LeafNode extends Node {
                                // constructor of a leaf
    /**
     * @param v : value at the node
     */
    public LeafNode(Object v) {
        super(v, null, null);
    }
    /**
     * @return a string representing the leaf node
     */
    public String toString() {
        return "" + value;
    }
}
/**
 * =====
 *          Class ParseException
 * =====
 */
class ParseException extends Exception {
                                // constructor of a new instance of ParseException
    public ParseException() {
        super("Parse exception!");
    }
}
// -----
public class DepthFirstVisit {
// =====

```

```

/**
 * This class DepthFirstVisit transforms the input string into a tree
 * of type Node.
 * The string encodes the tree as indicated by the grammar G.
 * @param string: the string which encodes the given tree
 * @return the root of the tree generated by the parsing
 * @throws IOException or ParseException
 */
// stringReader is a sequence of characters,
// which are read one at a time, by
// the method read() of the class StringReader

public static Node parse(BufferedReader stringReader)
    throws IOException, ParseException {
    char c = (char)stringReader.read();
    if ( ('0' <= c ) && ( c <= '9' ) ) {
        return new LeafNode(new Integer(Character.getNumericValue(c)));
    } else
    if ( c == '-' ) {
        char c2      = (char)stringReader.read();
        Integer value = new Integer(Character.getNumericValue(c2));
        Node childTree = parse(stringReader);
        UnaryNode node = new UnaryNode(value, childTree);
        return node;
    } else
    if ( c == '(' ) {
        Node leftTree = parse(stringReader);
        char c2      = (char)stringReader.read();
        Integer value = new Integer(Character.getNumericValue(c2));
        Node rightTree = parse(stringReader);
        BinaryNode node = new BinaryNode(value, leftTree, rightTree);
        c2              = (char)stringReader.read();
        return node;
    } else {
        throw new ParseException();
    }
}

/** Depth first visit of the given tree
 * @param tree : tree to be visited in a depth first manner
 * @return the sequence of nodes which is the depth first visit of
 *         the given tree
 */
public static String depthFirstVisit(Node tree) {
    StringBuffer buffer = new StringBuffer();
// ----- RECURSIVE VERSION -----
if ( tree instanceof LeafNode ) { //
    buffer.append(((LeafNode)tree).value + " "); //
} else //
if ( tree instanceof UnaryNode ) { //
    buffer.append(depthFirstVisit(((UnaryNode)tree).left) //
        + tree.value + " "); //
} else //
if ( tree instanceof BinaryNode ) { //
    buffer.append(depthFirstVisit(((BinaryNode)tree).left) //
        + depthFirstVisit(((BinaryNode)tree).right) //
        + tree.value + " "); //
}; //
// ----- END OF RECURSIVE VERSION -----
return buffer.toString();
}

```

```
// -----
public static void main(String[] args) throws IOException {

    System.out.println("Input a tree according to the grammar given "
        + "in the program, please.");
    Node tree = null;
    try {
        tree = parse(new BufferedReader(new InputStreamReader(System.in)));
    } catch ( IOException e ) {
        e.printStackTrace();
    } catch ( ParseException pex ) {
        System.out.println(pex.getMessage());
    }
    if (tree != null) {
        System.out.println("\nTree in input:\n" + tree);
        System.out.println("\nDepth first visit of the tree:");
        System.out.println(depthFirstVisit(tree));
    }
}
}
/**
 * input:  output:
 * -----
 * javac DepthFirstVisit.java
 * java  DepthFirstVisit
 *
 *      Input a tree according to the grammar given in the program, please.
 * (-231(-564-78))
 *
 *      Tree in input:
 *      ((2.3).1.((5.6).4.(7.8)))
 *
 *      Depth first visit of the tree:
 *      3 2 6 5 8 7 4 1
 * -----
 */
```

The following program is like the above one, but it uses a graphical interface. It can be run by typing the following commands:

```
javac DepthFirstVisit.java
javac DepthFirstVisitGUI.java
java  DepthFirstVisitGUI
/**
 * =====
 *                                DEPTH FIRST VISIT OF A TREE
 *                                Graphical User Interface
 * Grammar G for the input tree:
 *      char ::= '0' | '1' | ... | '9'
 *      tree ::= char | - char tree | (tree char tree)
 *
 * Grammar for printing the input tree:
 *      tree ::= n | (n.tree) | (tree.n.tree)
 *
 * A tree is input as a string generated by the grammar G and then
 * it is visited in the depth first manner.
 *
 * This program uses the class DepthFirstVisit in the file named
 * DepthFirstVisit.java. The file DepthFirstVisit.java should be stored
```

```

* in the same folder where is stored this file DepthFirstVisitGUI.java.
*
* @author Corrado Di Pietro. Modifications by Alberto Pettorossi.
* =====
*/
import java.io.*;
import javax.swing.JFrame;
// -----
public class DepthFirstVisitGUI extends JFrame {
    /** Creates new form DepthFirstVisitGUI */
    public DepthFirstVisitGUI() {
        initComponents();
    }
    /** This method initComponents() is called from within the constructor
    * to initialize the form.
    * WARNING: Do NOT modify this code. The content of this method is
    * always regenerated by the Form Editor.
    */
    private void initComponents() { //GEN-BEGIN:initComponents
        jLabel1 = new javax.swing.JLabel();
        jLabel2 = new javax.swing.JLabel();
        jLabel3 = new javax.swing.JLabel();
        jLabel4 = new javax.swing.JLabel();
        txInput = new javax.swing.JTextField();
        txOutTree = new javax.swing.JTextField();
        txOutDPF = new javax.swing.JTextField();
        btParse = new javax.swing.JButton();
        menuBar = new javax.swing.JMenuBar();
        fileMenu = new javax.swing.JMenu();
        exitMenuItem = new javax.swing.JMenuItem();

        getContentPane().setLayout(null);
        setTitle("Depth First Visit of a Tree");
        setFont(new java.awt.Font("Default", 0, 10));
        setLocationRelativeTo(null);
        addWindowListener(new java.awt.event.WindowAdapter() {
            public void windowClosing(java.awt.event.WindowEvent evt) {
                exitForm(evt);
            }
        });
    }
// -----
    jLabel1.setBackground(new java.awt.Color(204, 204, 0));
    jLabel1.setFont(new java.awt.Font("Default", 0, 10));
    jLabel1.setText("<HTML>\n<PRE>\n"
        +" Grammar for the input tree:\n"
        +"          char ::= '0' | '1' | ... | '9'\n"
        +"          tree ::= char | - char tree | "
        +" (tree char tree)\n"
        +" Grammar for the internal tree:\n"
        +"          n    ::= 0 | 1 | ... | 9\n"
        +"          tree ::= n | (n.tree) | (tree.n.tree)\n"
        +"<PRE>\n</HTML>");

    jLabel1.setVerticalAlignment(javax.swing.SwingConstants.TOP);
    jLabel1.setOpaque(true);
    getContentPane().add(jLabel1);
    jLabel1.setBounds(5, 5, 425, 95);
// -----
    jLabel2.setText("Input Tree:");
    getContentPane().add(jLabel2);

```

```

jLabel2.setBounds(10, 104, 90, 16);
getContentPane().add(txInput);
txInput.setBounds(120, 104, 310, 20);
// -----
jLabel3.setText("Internal Tree:");
getContentPane().add(jLabel3);
jLabel3.setBounds(10, 144, 90, 16);
txOutTree.setBackground(new java.awt.Color(204, 255, 204));
getContentPane().add(txOutTree);
txOutTree.setBounds(120, 144, 310, 20);
// -----
jLabel4.setText("Depth First Visit:");
getContentPane().add(jLabel4);
jLabel4.setBounds(10, 184, 140, 16);
txOutDPF.setBackground(new java.awt.Color(102, 255, 102));
getContentPane().add(txOutDPF);
txOutDPF.setBounds(120, 184, 310, 20);
// -----
btParse.setText("Parse and Visit");
btParse.addActionListener(new java.awt.event.ActionListener() {
    public void actionPerformed(java.awt.event.ActionEvent evt) {
        btParseActionPerformed(evt);
    }
});
getContentPane().add(btParse);
btParse.setBounds(160, 220, 138, 26);
// -----
fileMenu.setText("File");
exitMenuItem.setText("Exit");
exitMenuItem.addActionListener(
    new java.awt.event.ActionListener() {
        public void actionPerformed(java.awt.event.ActionEvent evt) {
            exitMenuItemActionPerformed(evt);
        }
    });

fileMenu.add(exitMenuItem);
menuBar.add(fileMenu);
setJMenuBar(menuBar);

java.awt.Dimension screenSize =
    java.awt.Toolkit.getDefaultToolkit().getScreenSize();
setBounds((screenSize.width-444)/2,
    (screenSize.height-300)/2, 444, 300);
} //GEN-END:initComponents

private void btParseActionPerformed(java.awt.event.ActionEvent evt) {
    //GEN-FIRST:event_btParseActionPerformed
    // Add your handling code here:
    Node tree = null;
    try { // from String to StringReader and to BufferedReader
        BufferedReader inputline
            = new BufferedReader(
                new StringReader(txInput.getText()));
        tree = DepthFirstVisit.parse(inputline);
    } catch ( IOException e ) {
        e.printStackTrace();
        txOutTree.setText("IOException!");
    } catch ( ParseException pex ){
        txOutTree.setText(pex.getMessage());
    }
}

```

```

    }
    if (tree != null) {
        txOutTree.setText(tree.toString());
        txOutDPF.setText(DepthFirstVisit.depthFirstVisit(tree));
    }
} //GEN-LAST:event_btParseActionPerformed

private void exitMenuItemActionPerformed(
    java.awt.event.ActionEvent evt) {
    //GEN-FIRST:event_exitMenuItemActionPerformed
    System.exit(0);
} //GEN-LAST:event_exitMenuItemActionPerformed

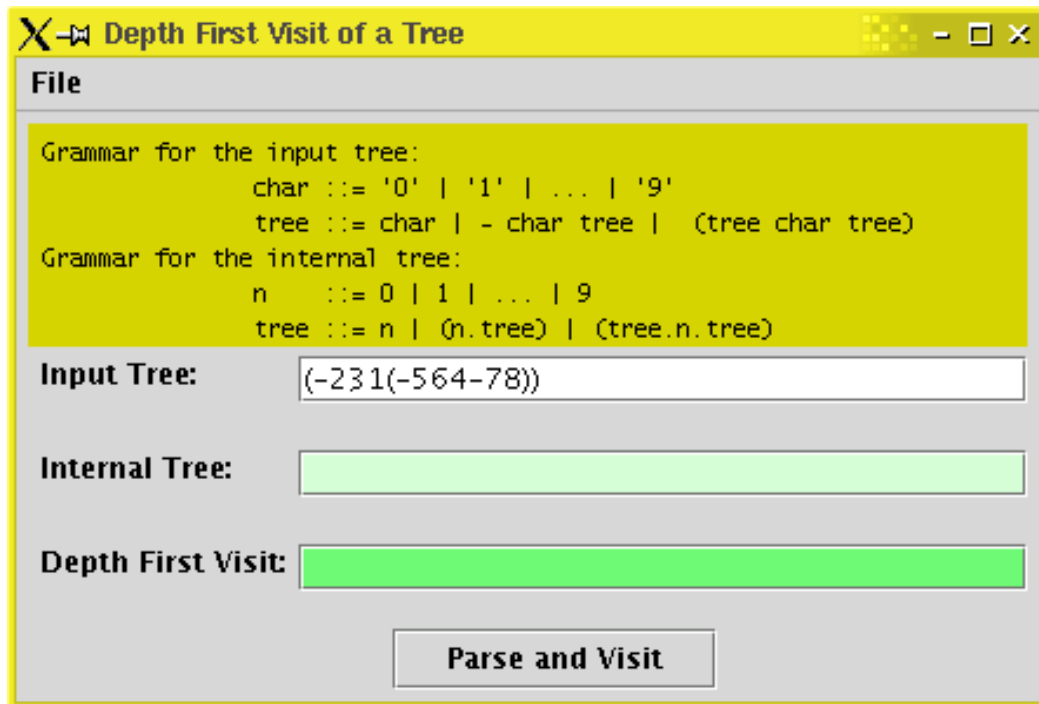
/** Exit the Application */
private void exitForm(java.awt.event.WindowEvent evt) {
    //GEN-FIRST:event_exitForm
    System.exit(0);
} //GEN-LAST:event_exitForm

/**
 * @param args the command line arguments
 */
public static void main(String args[]) {
    new DepthFirstVisitGUI().show();
}

// Variables declaration - do not modify //GEN-BEGIN:variables
private javax.swing.JMenuItem exitMenuItem;
private javax.swing.JMenu fileMenu;
private javax.swing.JLabel jLabel1;
private javax.swing.JLabel jLabel2;
private javax.swing.JLabel jLabel3;
private javax.swing.JLabel jLabel4;
private javax.swing.JMenuBar menuBar;
private javax.swing.JTextField txInput;
private javax.swing.JTextField txOutTree;
private javax.swing.JTextField txOutDPF;
private javax.swing.JButton btParse;
// End of variables declaration //GEN-END:variables
}
/**
 * input:          output:
 * -----
 * javac DepthFirstVisit.java
 * javac DepthFirstVisitGUI.java
 * java  DepthFirstVisitGUI
 *
 *          (see figures below)
 * -----
 */

```


After typing the string $(-231(-564-78))$ we have:



Then by clicking the button 'Parse and Visit' we get:

