

Verification of Imperative Programs through Transformation of Constraint Logic Programs

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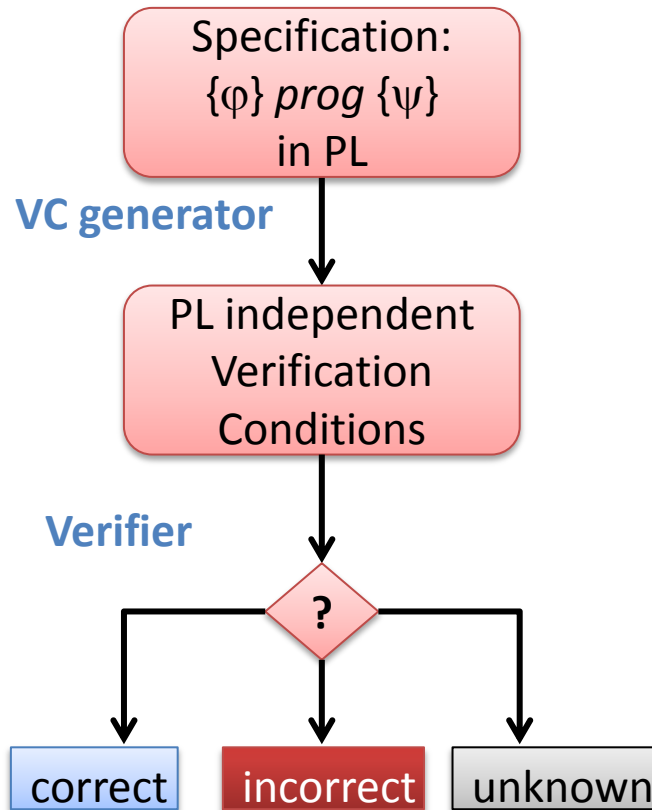
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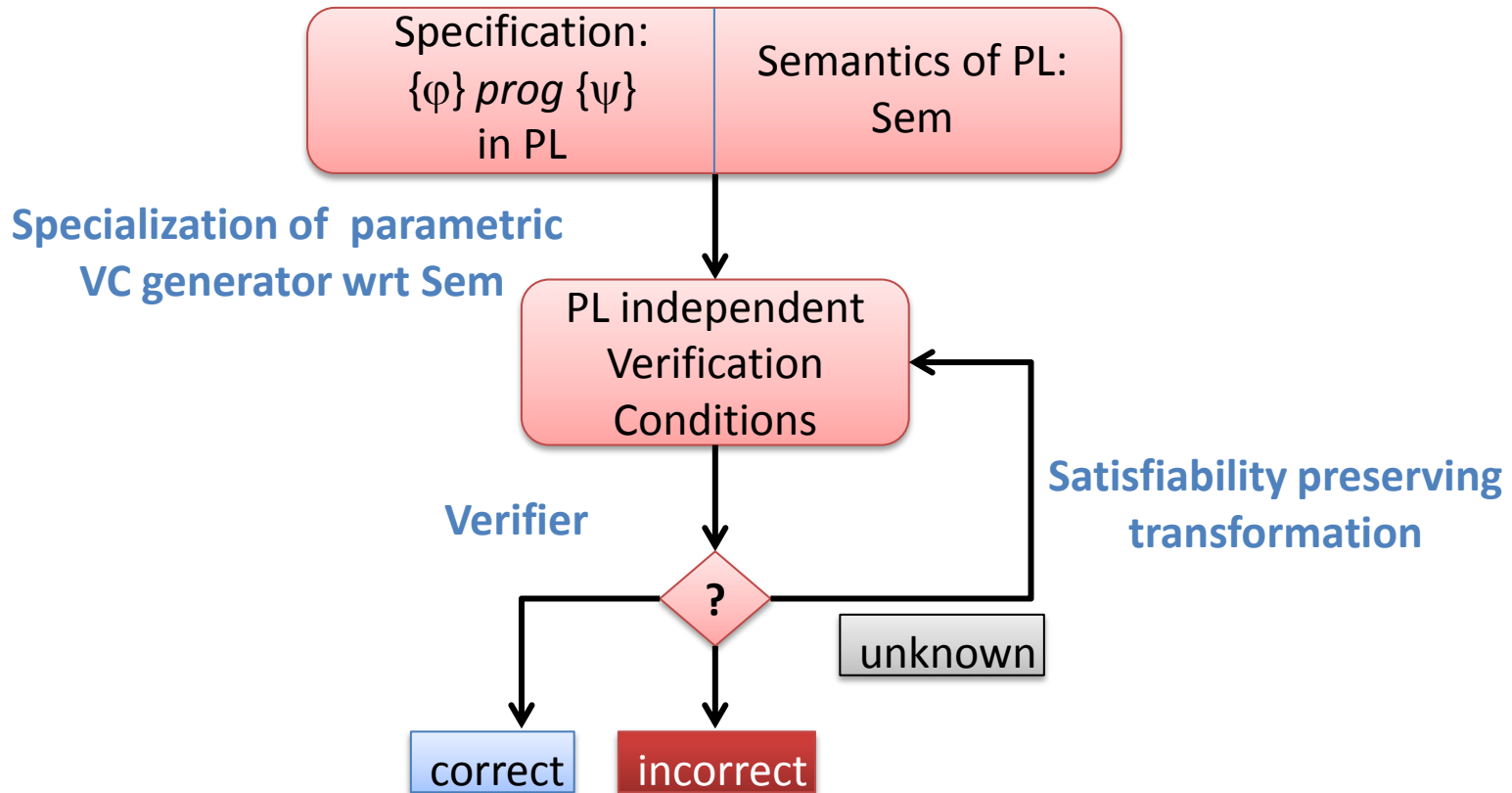
Milano, 25 Settembre 2014

Program Verification



- The VC generator has to be rewritten when PL is changed
- The work done is lost if the answer is “unknown”

Transformation-based Verification



- The VC generator is parametric wrt semantics of PL
- The work done is kept even if the answer is “unknown”

Parametric verification via CLP transformations

- Constraint Logic Programming (CLP) as a *metalanguage* for representing the semantics of PL
- The verification method based on CLP transformation is *parametric* with respect to:
 - programming language and its operational semantics
 - properties and proof rules
 - theory of data structures.
- The input and the output of transformation are semantically equivalent CLP programs. This allows:
 - *composition* of verification tasks
 - *iteration* for refining verification
 - *interoperation* with other verifiers that use CLP (Horn clause) format.

Outline of the Talk

- CLP representation of
 - the imperative program
 - the semantics of the imperative language (*interpreter*)
 - the property to be verified
- Verification method based on CLP program transformation
 - *Transformation rules and strategies* that preserve the semantics of CLP
 - *VC generation* by specialization of the interpreter
 - *VC transformation* by propagation of the property to be verified
- Improving precision via *iterated* VC transformation
- Experimental evaluation: The VeriMAP system

CLP as a metalanguage for imperative programs

CLP with integer constraints

- A CLP *clause* is an implication $c \wedge G \rightarrow H$, written as:

$$H :- c, G.$$

where H is an atom, c is a constraint, and G is a conjunction of atoms

- A *constraint* is a conjunction of linear equalities/inequalities over integers ($p_1 = p_2$, $p_1 \geq p_2$, $p_1 > p_2$)
- A CLP *program* is a set of CLP clauses
- Semantics: *least model* of the program with the fixed interpretation of constraints.

Imperative Programs over Integers

- We consider an imperative language with integer variables, assignment, if-else, while-loop, and goto.
- Program *increase*:

```
while(x < n){  
    x=x+1;  
    y=x+y;  
}
```

- Partial Correctness Specification

$\{x = 0 \wedge y = 0\}$ *increase* $\{x \leq y\}$

Encoding of an Imperative Program into CLP

A program is represented as a set of atoms `at(label, command)`.

Program *increase*:

```
 $\ell_0$  :   while(x < n){  
 $\ell_1$  :       x=x+1;  
 $\ell_2$  :       y=x+y;  
 $\ell_3$  :   }
```

CLP encoding of *increase*:

```
at( $\ell_0$ , ite(less(int(x), int(n)),  $\ell_1$ ,  $\ell_h$ )).  
at( $\ell_1$ , asgn(int(x), plus(int(x), int(1)))).  
at( $\ell_2$ , asgn(int(y), plus(int(x), int(y)))).  
at( $\ell_3$ , goto( $\ell_0$ )).  
at( $\ell_h$ , halt).
```

A *transition semantics* is defined by:

- a set of *configurations*, i.e., a CLP term: $\text{cf}(\text{C}, \text{S})$

where:

- C is a labeled *command*
- S is a *store*,
i.e., a list of [variable identifier, value] pairs:

$[[\text{int}(\text{x}), 2], [\text{int}(\text{y}), 3]]$

- a *transition relation*: $\text{tr}(\text{cf}(\text{C}, \text{S}), \text{cf}(\text{C1}, \text{S1}))$

<pre>L: Id = Expr</pre>	<pre>tr(cf(cmd(L,asgn(Id,Expr)),S), cf(cmd(L1,C1),S1)) :- aeval(Expr,S,V), <i>evaluate expression</i> update(Id,V,S,S1), <i>update store</i> nextlabel(L,L1), <i>next label</i> at(L1,C1). <i>next command</i></pre>
<pre>L: if (Expr) { goto L1: } else goto L2 }</pre>	<pre>tr(cf(cmd(L,ite(Expr,L1,L2)),S), cf(C,S)) :- beval(Expr,S), <i>expression is true</i> at(L1,C). <i>next command</i> tr(cf(cmd(L,ite(Expr,L1,L2)),S), cf(C,S)) :- beval(not(Expr),S), <i>expression is false</i> at(L2,C). <i>next command</i></pre>
<pre>L: goto L1</pre>	<pre>tr(cf(cmd(L,goto(L1)),S), cf(C,S)) :- at(L1,C). at(L1,C). <i>next command</i></pre>

CLP encoding of (in)correctness

Given the specification $\{\varphi_{init}\} \text{ prog } \{\psi\}$ define $\varphi_{error} \equiv \neg\psi$

Definition (Program Incorrectness)

A program *prog* is **incorrect** w.r.t. φ_{init} and φ_{error} if from an initial configuration satisfying φ_{init} it is possible to reach a final configuration satisfying φ_{error} .

Otherwise, program *prog* is **correct**.

Definition (CLP encoding of incorrectness: The interpreter *Int*)

incorrect :- initConf(X), reach(X).

reach(X) :- tr(X,Y), reach(Y). | *reachability*

reach(X) :- errorConf(X). |

initConf(X) $\equiv$ X is a configuration satisfying φ_{init}

errorConf(X) $\equiv$ X is a configuration satisfying φ_{error}

Theorem (Correctness of Encoding)

prog is correct iff **incorrect** $\notin M(Int)$ (the least model of *Int*)

Partial Correctness Specification

$\{x = 0 \wedge y = 0\}$	φ_{init}
<i>increase</i>	
$\{x \leq y\}$	ψ
$\{x > y\}$	$\varphi_{error} \equiv \neg\psi$

Initial and Error Configurations

```

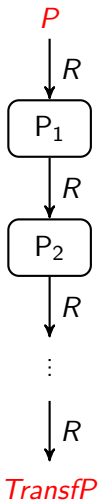
initConf(cf(cmd(0,ite(...)), [[int(x),X],[int(y),Y],[int(n),N]]))
    :- X=0, Y=0.            $\varphi_{init}$ 
errorConf(cf(cmd(h,halt), [[int(x),X],[int(y),Y],[int(n),N]]))
    :- X>Y.                $\varphi_{error}$ 

```

Transformation of CLP

Unfold/Fold Program Transformation

[Burstall-Darlington 77, Tamaki-Sato 84, Etalle-Gabbrielli 96]



- transformation *rules*:

$R \in \{ \text{Definition,} \\ \text{Unfolding,} \\ \text{Folding,} \\ \text{Clause Removal} \}$

- the transformation rules *preserve the least model*:

$\text{incorrect} \in M(P) \text{ iff } \text{incorrect} \in M(\text{Transf}P)$

- the rules must be guided by a *strategy*.

Rules for Transforming CLP Programs

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$\text{newp}(X) \text{ :- } c, A$

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given $H :- c, \underline{A}, G$

$$\underline{A} :- d_1, G_1, \dots, \underline{A} :- d_m, G_m$$

derive $H :- c, d_1, G_1, G, \dots, H :- c, d_m, G_m, G$

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R3. **Folding.** Matching the body of a predicate definition

given $H :- d, \underline{A}, G$

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R4. **Clause Removal.** Removal of clauses with unsatisfiable constraint or subsumed by others

An Example of Transformation

Initial program P :

```
incorrect :- X=1, reach(N,X).  
reach(N,X) :- X<N, X'=X+1, reach(N,X').  
reach(N,X) :- X<0, X>=N.
```

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Transformed program $TransfP$:

```
incorrect :- X=1, newp(N,X).  
newp(N,X) :- X<N, X'=X+1, X>0, newp(N,X').
```

$\% \text{ No facts. } M(P) = M(TransfP) = \emptyset. \text{ Thus, } incorrect \notin M(P).$

The Transformation Strategy

Transform(P)

```
TransfP =  $\emptyset$ ;  
Defs = { incorrect :- initConf(X), reach(X) };  
while  $\exists cl \in \text{Defs}$  do  
    Cls = Unfold(cl);  
    Cls = RemoveClauses(Cls);  
    Defs = (Defs - {cl})  $\cup$  Define(Cls);  
    TransfP = TransfP  $\cup$  Fold(Cls, Defs);  
od
```

Theorem (Termination and Correctness of the Transformation Strategy)

- For a *suitable* Define, *Transform(P)* terminates for all *P*;
- **incorrect** $\in M(P)$ iff **incorrect** $\in M(\text{TransfP})$

Generalization Strategies

- The most critical transformation step in the Transform strategy is the *introduction of new predicate definitions* (Define) to be used for folding.

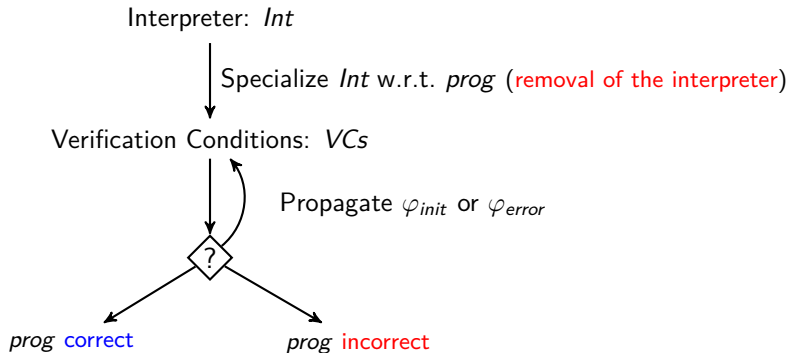
- Given $p(X) \text{ :- } c(X, Y), \underline{q(Y)}.$

Introduce $\text{newp}(Y) \text{ :- } d(Y), \underline{q(Y)}.$

where $c(X, Y) \rightarrow d(Y)$ ($d(Y)$ is a *generalization* of $c(X, Y)$)

and *fold*: $p(X) \text{ :- } c(X, Y), \text{newp}(Y).$

The Transformation-based Verification Method



- **prog correct** if no constrained facts appear in the VCs.
- **prog incorrect** if the fact incorrect. appears in the VCs.

Generation of Verification Conditions

Generating Verification Conditions via Specialization

Removal of the interpreter: An application of *Transform* that *specializes* *Int* w.r.t. *prog* by unfolding all occurrences of:

- *tr* (i.e., the operational semantics of the imperative language)
- *at* (i.e., the encoding of *prog*)

New predicate definitions correspond to a subset of the *program points*:

```
new1(X,Y,N) :- reach(cf(cmd(0,ite(...)),  
                      [[int(x),X],[int(y),Y],[int(n),N]])).
```

VC: The Specialized Interpreter for *increase* (Verification Conditions)

```
incorrect :- X=0, Y=0, new1(X,Y,N).  
new1(X,Y,N) :- X < N, X1=X+1, Y1=X1+Y, new1(X1,Y1,N).  
new1(X,Y,N) :- X ≥ N, X > Y.
```

The fact *incorrect.* is not in VC: we cannot infer that *increase* is *incorrect*.
A constrained fact is in VC: we cannot infer that *increase* is *correct*.

Propagation of Initial and Error Conditions

Propagation of φ_{init}

Propagation of the initial configuration φ_{init} : An application of *Transform* where new predicate definitions are introduced by *widening* [Cousot-Cousot 77].

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Definition 1.

`incorrect :- X=0, Y=0, new1(X,Y,N) .`

Definition 2.

`new2(X,Y,N) :- X=1, Y=1, N>0, new1(X,Y,N) .`

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Candidate new definition:

`new3(Xr,Yr,Nr) :- Xr=1, Yr=1, X=2, Y=3, N>1, new1(X,Y,N) .`

Potential nontermination of $\hat{T}$ ransform is detected!

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Definition 3. % Generalization based on widening

`new3(X,Y,N) :- X $\geq$ 1, Y $\geq$ 1, N>0, new1(X,Y,N) .`

More complex generalization strategies based on combinations of widening and *convex hull* [Cousot-Halbwachs 78]

... Propagation of φ_{init}

VC₁: Transformed Verification Conditions for *increase*

... propagating the constraint $X=0, Y=0$.

```
incorrect :- N > 0, X1 = 1, Y1 = 1, new2(X1, Y1, N).  
new2(X, Y, N) :- X = 1, Y = 1, N > 1, X1 = 2, Y1 = 3, new3(X1, Y1, N).  
new3(X, Y, N) :- X1 ≥ 1, Y1 ≥ X1, X < N, X1 = X + 1, Y1 = X1 + Y, new3(X1, Y1, N).  
new3(X, Y, N) :- Y ≥ 1, N > 0, X ≥ N, X > Y.
```

The fact `incorrect.` is not in VC₁: we cannot infer that *increase* is **incorrect**.

A constrained fact is in VC₁: we cannot infer that *increase* is **correct**.

Program Reversal

P:

```
incorrect :- a(X), p(X).  
p(X) :- c(X,Y), p(Y).  
p(X) :- b(X).
```



Reversal

RevP:

```
incorrect :- b(X), p(X).  
p(Y) :- c(X,Y), p(X).  
p(X) :- a(X).
```

$\text{incorrect} \in M(P)$ iff $\text{incorrect} \in M(\text{Rev}P)$

VC₁: Transformed Verification Conditions for *increase*

`incorrect :- N > 0, X1 = 1, Y1 = 1, new2(X1, Y1, N).`

`new2(X, Y, N) :- X = 1, Y = 1, N > 1, X1 = 2, Y1 = 3, new3(X1, Y1, N).`

`new3(X, Y, N) :- X1 ≥ 1, Y1 ≥ X1, X < N, X1 = X + 1, Y1 = X1 + Y, new3(X1, Y1, N).`

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Propagation of φ_{error}

VC₁: Transformed Verification Conditions for *increase*

`incorrect` :- $N > 0$, $X1 = 1$, $Y1 = 1$, `new2`($X1, Y1, N$).

`new2`(X, Y, N) :- $X = 1$, $Y = 1$, $N > 1$, $X1 = 2$, $Y1 = 3$, `new3`($X1, Y1, N$).

`new3`(X, Y, N) :- $X1 \geq 1$, $Y1 \geq X1$, $X < N$, $X1 = X + 1$, $Y1 = X1 + Y$, `new3`($X1, Y1, N$).

`new3`(X, Y, N) :- $Y \geq 1$, $N > 0$, $X \geq N$, $X > Y$.

VC₂: Reversed VC₁

`incorrect` :- $Y \geq 1$, $N > 0$, $X \geq N$, $X > Y$, `new3`(X, Y, N).

`new3`($X1, Y1, N$) :- $X1 \geq 1$, $Y1 \geq X1$, $X < N$, $X1 = X + 1$, $Y1 = X1 + Y$, `new3`(X, Y, N).

`new3`($X1, Y1, N$) :- $X = 1$, $Y = 1$, $N > 1$, $X1 = 2$, $Y1 = 3$, `new2`(X, Y, N).

`new2`($X1, Y1, N$) :- $N > 0$, $X1 = 1$, $Y1 = 1$.

Propagation of φ_{error}

VC₁: Transformed Verification Conditions for *increase*

```
incorrect :- N > 0, X1 = 1, Y1 = 1, new2(X1, Y1, N).  
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new3(X, Y, N) :- X1 ≥ 1, Y1 ≥ X1, X < N, X1 = X + 1, Y1 = X1 + Y, new3(X1, Y1, N).  
new3(X, Y, N) :- Y ≥ 1, N > 0, X ≥ N, X > Y.
```

VC₂: Reversed VC₁

```
incorrect :- Y ≥ 1, N > 0, X ≥ N, X > Y, new3(X, Y, N).  
new3(X1, Y1, N) :- X1 ≥ 1, Y1 ≥ X1, X < N, X1 = X + 1, Y1 = X1 + Y, new3(X, Y, N).  
new3(X1, Y1, N) :- X = 1, Y = 1, N > 1, X1 = 2, Y1 = 3, new2(X, Y, N).  
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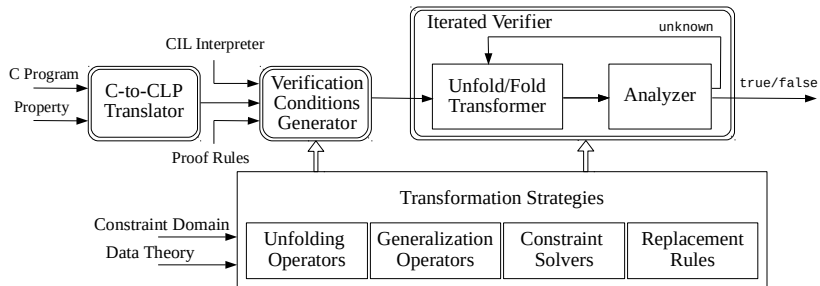
VC₃: Transformed VC₂

by propagating the constraint $Y \geq 1, N > 0, X \geq N, X > Y$.
incorrect :- $Y \geq 1, N > 0, X \geq N, X > Y$, new4(X, Y, N).

No constrained facts: *increase* is correct.

Experimental Results

The VeriMAP tool <http://map.uniroma2.it/VeriMAP>
[DFPP PEPM 2013, VMCAI 2014, TACAS 2014]



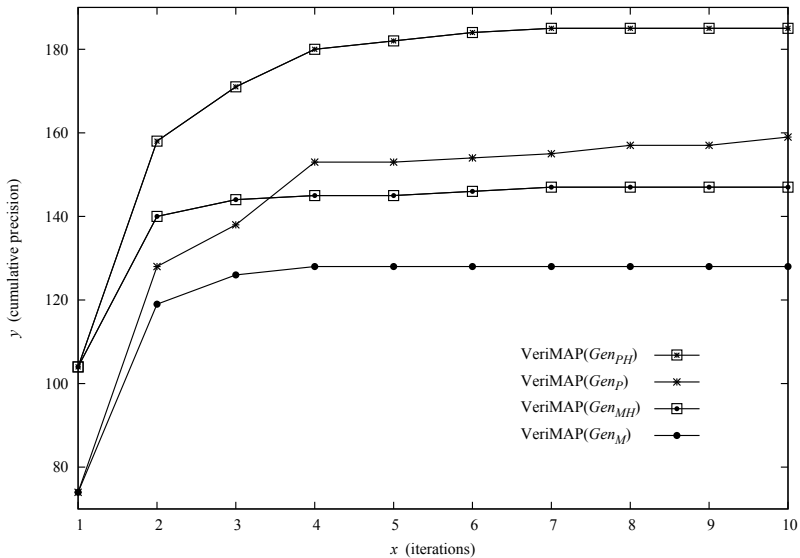
Experimental Evaluation

216 examples taken from: DAGGER, TRACER, InvGen, and TACAS 2013 Software Verification Competition.

		VeriMAP	ARMC	HSF(C)	TRACER
1	<i>correct answers</i>	185	138	160	103
2	<i>safe problems</i>	154	112	138	85
3	<i>unsafe problems</i>	31	26	22	18
4	<i>incorrect answers</i>	0	9	4	14
5	<i>false alarms</i>	0	8	3	14
6	<i>missed bugs</i>	0	1	1	0
7	<i>errors</i>	0	18	0	22
8	<i>timed-out problems</i>	31	51	52	77
9	<i>total score</i>	339 (0)	210 (-40)	278 (-20)	132 (-56)
10	<i>total time</i>	10717.34	15788.21	15770.33	23259.19
11	<i>average time</i>	57.93	114.41	98.56	225.82

- ARMC [Podelski, Rybalchenko PADL 2007]
- HSF(C) [Grebenshchikov et al. TACAS 2012]
- TRACER [Jaffar, Murali, Navas, Santosa CAV 2012]

Improving Precision by Iteration



Exploit parametricity of the transformation-based approach and extend to:

- Recursive functions
- More data structure theories (lists, heaps, etc.)
- Other programming languages and properties

Thanks for your attention!

Try the VeriMAP tool <http://map.uniroma2.it/VeriMAP>